

## Rogue (Fate Core)



- **Aspects**

**High Concept:** *Power and memory-siphoning mutant southern belle*

**Trouble:** *'Ah can't control my own powers!'*

**Other Aspects:** *Ah wish ah could be normal; Muh team is muh family, and family is everything; Sometimes ah don't even know who ah am anymore*

- **Skills**

+4 Empathy

+3 Fight, Athletics

+2 Rapport, Notice, Stealth

+1 Physique, Provoke, Investigate, Deceive

- **Stunts/Extras**

**Power/Memory Absorption (5):** Rogue automatically absorbs the abilities and memories of anyone she engages in skin-to-skin contact with (0 Zone distance). Resolve as an **Attack**

**Action at Weapon: 4** using her Empathy rating vs the Athletics or Will of the opponent (opponent's choice).

If successful, the opponent automatically takes a Minor Physical Consequence **Powers (and energy) drained** for the remainder of the scene and Rogue can use the Stunts, Skill Bonuses and Aspects of this opponent as her own, up to her own peak bonus. Her opponent does have the option of placing another of their aspects on Rogue as a result of this action (modeling the backlash of her absorbing the memories of the victim in question).

- **Refresh:** 3
- **Physical Stress:** 000
- **Composure Stress:** 00

**Consequences:**

- **Mild (2):**
- **Moderate (4):**
- **Severe (6):**

**Profile**

- **Real Name:** Anna Marie
- **Alias:** Rogue
- **Affiliation:** X-Men/Avengers/Brotherhood of Mutants (formerly)
- **Base of Operations:** *Xavier Institute for Higher Learning*, Salem Center, NY

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